

Robin Mazanek

Multidisciplinary Designer & 3D Modeler experienced in industrial design, POS media, and brand activations. Passionate about UI/UX design and leveraging AI tools to maximize efficiency and accelerate the creative process.

CONTACT

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SKILLS

- Blender 3D
- Rhinoceros 3D
- Adobe Photoshop
- Adobe Illustrator
- Adobe InDesign
- Vizcom
- AI (Claude, ChatGPT, Gemini)
- Affinity
- Sketching
- Figma

LANGUAGES

- Czech — native
- English — C1

HOBBIES

- AI-assisted app development (prototyping with Claude)
- Motorcycling
- Fitness & strength training

WORKING EXPERIENCE

Designer, Unibon, Prague

06/2026 — present

- Achieved a major skill leap in AI integration and interior design workflows
- Developed custom Blender 3D add-ons, cutting task execution time by over 60% for a primary client
- Took full responsibility for a major showroom project for an international client

3D Designer, Authentica, Brno

08/2024 — 06/2026

- Design and visualization of POS materials, shop windows, and in-store design
- Repeated participation in the POPAI competition
- Window display design for major clients at KaDeWe, Berlin

Freelance Designer

03/2024 — present

- Continuous work for Streetleaf, Florida - design of all of their new products
- Worked as a SubD Blender modeler at Aufeer Design in cooperation with Skoda Auto.
- Collaborated with Luca Power boats, AC Future and RVLT Digital

Product Designer, Blue Innovations Group, Saint Petersburg, FL

01/2023 — 03/2024

- Design lead of the electric boat R30
- Successfully launched the R30 in Florida in December 2023
- Secured 30+ reservations for the physical boat

INTERNSHIPS

Product Designer, Blue Innovations Group, Saint Petersburg, FL

06/2022 — 12/2022

- Developed design skills while collaborating with developers and engineers
- Worked on product design, UI/UX, and physical prototypes with an international team
- Resulted in securing a position as a product designer

Erasmus Internship, Academy of Fine Arts, Gdansk, Poland

02/2022 — 06/2022

- Courses in product, graphic, and experimental design

Transport Designer, Kuberg, Ostrava

02/2021 — 09/2021

- Created several concepts for potential future production
- Worked on future product concepts

EDUCATION

Master of Arts, Ladislav Sutnar Faculty of Design and Art, Pilsen

09/2020 — 06/2023

- Graduated with Honors in Product Design